

# Cardinal Direction Relations in Qualitative Spatial Reasoning

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## ABSTRACT

*Representation and reasoning with spatial information is a fundamental aspect of artificial intelligence. Qualitative methods have become prominent in spatial reasoning. In geophysical explorations, one of the aspects is to determine compass direction between the regions. In this paper, we present an efficient approach to cardinal directions between free form regions. The development is very simple, mathematically sound and can be implemented efficiently. The extension to 3D is seamless; it needs no additional formulation for transition from 2D to 3D. It has no adverse impact on the computational efficiency, as the technique is akin to 2D. This work is directly applicable to geographical information systems for location determination, robot navigation, and spatio-temporal networks databases where direction changes frequently.*

## KEYWORDS

*Cardinal Directions, Spatial Reasoning, Composition, Partial and Whole Regions*

## 1. INTRODUCTION

Representation and reasoning with spatial information is a fundamental aspect of artificial intelligence. There are two forms of spatial knowledge, exact and inexact knowledge, usually referred to as quantitative and qualitative knowledge. The qualitative methods have become prominent in spatial reasoning. There are various ways to describe spatial knowledge, that is, temporal size, shape, directional orientation or topological connectivity relations.

There are three types of spatial relations: Allen's 13-relation calculus for spatio-temporal relations [1], Freksa's cardinal directional relations [2], and the Randell-Cui-Cohn RCC8 relations [3,4]. In this paper we will concentrate on cardinal direction relations and improve upon the existing methods for representation and reasoning.

Orientation refers to relative position of regions with respect to each other. The directional relation between a target object and a reference object is calculated with respect to a frame of reference such as a base coordinate system where position and orientation is specified. The design for efficient representation and calculation of cardinal relations between regions is pervasive in spatial reasoning.

For example, a car parked in front of the garage may mean several things; it depends on the location of the garage opening. If the garage has an opening on the side of the house, it could

mean the car is in the driveway literally in front of the garage, that is, the car is on side of the house. Also it could mean that the car is on the street but closest to the garage.

The paper is organized as follows: Section 2 describes the background on space partitioning, grid creation, representation, and interpretation. Section 3 gives the mathematical foundations for grid calculation, grid representation semantics, and atomic and complex directional relation computation technique. Section 4 discusses the extension to 3D. Section 5 presents future direction. Section 6 describes our conclusions followed by references in Section 7.

## 2. BACKGROUND

### 2.1. Space Partition

In 2D, cardinal or compass directions are denoted by NW, N, NE, W, E, SW, S, SE, and O relative to the center O, see Fig. 1.

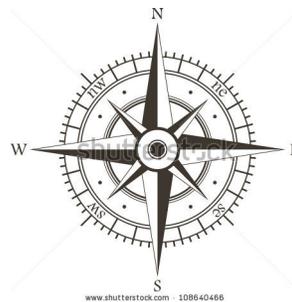


Fig. 1. Compass directions: N, S, E, W, NW, NE, SW, SE

A 2D region divides the space into nine parts, one region bounded and eight unbounded sections: the center section O is a bounded rectangle, whereas sections NW, N, NE, W, E, SW, S, SE have unbounded extent, see Fig. 2. The symbols play a dual role: (1) they represent the orientation direction of the location relative to O, and (2) they represent the location area. Thus these directional symbols may be used to represent location and direction. In order to avoid any ambiguity, we refer to all parts in Fig. 2 as regions or sections or locations interchangeably in this discussion.

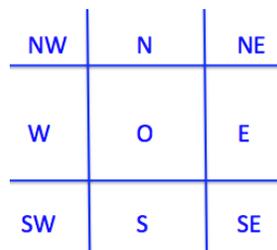


Fig. 2. Partition of 2D space into 9 sections. The center section is a bounded region; the other eight sections are unbounded.

We will also use Fig. 2 in the context of two arbitrary objects. If an object A is in the upper left corner, NW, and an object B is in the center cell, O, we denote the direction of A relative to B by  $dir(B,A)$  which is symbolically NW.

An object may be simple (e.g. a circle or a square), or a complex free form shape, see Fig. 3,4,5; geographical objects such as mountains and lakes typically are not simple. Intersection is fundamental to any spatial reasoning. Whereas determining the extent of intersection between simple objects like rectangles may be difficult, the detection of simply the existence of intersection is much easier.

## 2.2. Grid Creation and Representation

### 2.2.1 Creation of Grid

Each region partitions the 2D space into nine parts, that is, there is a 3x3 grid with an associated minimum bounding rectangle (MBR). In Fig. 3, the solid red lines form the MBR enclosing a single object A and dashed lines pertain to the semi-infinite rectangular sections adjoining to MBR(A).

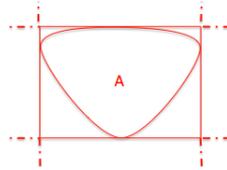


Fig. 3. 3x3 grid for Object A

In Fig 4(a), (b), the solid line rectangles represent the minimum bounding rectangles for objects A and B individually. The dotted lines in conjunction with MBRs form the 3x3 grids associated with A and B.

In general, the geophysical surveys are in the form of gridded data and play an important role in resource exploration. The key-processing step is the merging of overlapping grids to create a single grid [5]. Some authors capitalize on this idea [6]. We enhance this idea further, but our approach is different, simpler, efficient, and more natural to human cognition. One of the nicest properties of our technique is its simplicity and uniformity in creating composition tables, and the capability to seamlessly extend the development to 3D. All the essential ideas are based in 2D.

For a pair of objects the two 3x3 grids are merged, resulting in an at most 5x5 grid, which means there are at most 16 unbounded sections and at most 9 bounded sections. These nine sections form the composite grid(A,B) for both objects A and B, see Fig. 4(a). Both the objects A and B are associated with a common MBR(A,B) and associated unbounded regions. The unbounded parts do not contribute to direction determination; the grid(A,B) will refer to regions contained in MBR(A,B) only. The composite MBR(A,B) is a grid(A,B) composed of bounded segments of grid lines from both the A and B gridlines enclosed by the black dotted rectangle shown in Fig. 4. For spatial reasoning, the optimal worst case composite grid(A,B) for two regions is 3x3 (generated by four horizontal and four vertical lines) for A and B in Fig. 4(a). The best case optimal grid(A,B) is 1x1, where the MBRs for both A and B coincide with the composite MBR(A,B) and grid(A,B), see Fig. 4(b). For another example of a 2x3 grid for A and B see Fig. 5. In all, there are nine possible grids for MBR(A,B) depending on the location of objects. The possible grid sizes are: 3x3, 3x2, 2x3, 3x1, 1x3, 2x2, 2x1, 1x2, and 1x1.

### 2.2.2 GridInterpretation

In order to determine the directional relation between two regions, considerable computational effort can be spent in the processing of Object Intersection Matrices (OIM) [6,7]. The authors of previous work may create various classes of matrices and define specialized functions for those matrices: an object intersection grid matrix, an object intersection grid space matrix, an intersection location function, an intersection location table, an object intersection matrix, and an intersection interpretation function. Also required is a handcrafted 9x9 table to determine the direction between any two locations in the grid. No insight into composition of relations is given. The grid representation and interpretation is not without ambiguities. For example, in Fig. 5, A is completely on one side of B. The interpretation for this given in [6] is: A is partly to the north of B, partly to northeast of B, and partly northwest of B. An accurate interpretation would be that the whole of A is to the north of a part of B, northwest of a part of B, and northeast of a part of B, whereas B is partly to the southwest, partly to the south, and partly to the southeast of the whole of A. Thus the converse relation interpretation does not hold good in the original statement.

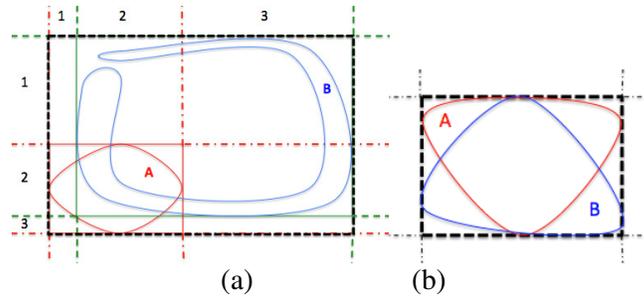


Fig. 4. (a) 3x3 grid enclosing A and B (b) 1x1 grid enclosing A and B

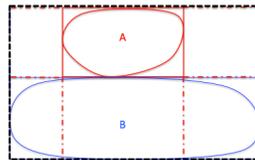


Fig. 5. Example of 2x3 grid enclosing objects A and B

We present a rigorous method for representing configurations for a pair of objects A and B, which is not envisioned otherwise. This way we show that our approach is complete and analytically sound. In Section 3, we provide a very simple, mathematically sound, provably correct formulation to determine cardinal directions between objects. We also show that our formulation extends naturally to 3D with no additional conceptual development of formulation. Even the slightest gain in computational efficiency has a significant impact.

## 3. MATHEMATICAL DEVELOPMENT

### 3.1. Grid Calculation

We use the notation,  $x_m^A$  for maximum lower bound of the x-coordinates of all points in A;  $x_M^A$  represents the least upper bound of all the x coordinates in A; similarly  $y_m^A$  and  $y_M^A$  represent the bounds for the y-coordinates of all points in A. All the points in the region A lie in the

rectangle  $\{(x,y): x_m^A \leq x \leq x_M^A, y_m^A \leq y \leq y_M^A\}$ . The other eight unbounded parts are to the N,S,E,W,NW,SW,NE,SE as seen in Fig. 2. For the object A, the minimum bounding rectangle, MBR(A), becomes O(A) or simply O, the center of grid(A)

$$O(A) = \{(x,y): x_m^A \leq x \leq x_M^A, y_m^A \leq y \leq y_M^A\}$$

The other sections become

$$N(A) = \{(x,y): x_m^A \leq x \leq x_M^A, y > y_M^A\}$$

$$S(A) = \{(x,y): x_m^A \leq x \leq x_M^A, y < y_m^A\}$$

$$E(A) = \{(x,y): x < x_m^A, y_m^A \leq y \leq y_M^A\}$$

$$W(A) = \{(x,y): x > x_M^A, y_m^A \leq y \leq y_M^A\}$$

$$NE(A) = \{(x,y): x > x_M^A, y > y_M^A\}$$

$$NW(A) = \{(x,y): x < x_m^A, y > y_M^A\}$$

$$SE(A) = \{(x,y): x < x_m^A, y < y_m^A\}$$

$$SW(A) = \{(x,y): x < x_m^A, y < y_m^A\}$$

These definitions are slightly different from those in [6]; in that work they are defined in an ad hoc manner devoid of symmetry where a part of the boundary belongs to O(A), a part of it does not, and similarly for other cells.

Now  $MBR(A) = \{(x,y): x_m^A \leq x \leq x_M^A, y_m^A \leq y \leq y_M^A\}$  and represents four grid lines  $x=x_m^A, x=x_M^A; y=y_m^A, y=y_M^A$  as well, and gridlines for  $MBR(B)$  are:  $x=x_m^B, x=x_M^B; y=y_m^B, y=y_M^B$ . These grid lines are used to create a grid for the composite minimum bounding rectangle for both A and B denoted by  $MBR(A,B) = \{(x,y): \min(x_m^A, x_m^B) \leq x \leq \max(x_M^A, x_M^B), \min(y_m^A, y_m^B) \leq y \leq \max(y_M^A, y_M^B)\}$ .

The number of grid line segments in  $MBR(A,B)$  depends on how many grid lines in A coincide with grid lines in B. If all grid lines are distinct, there are 4 vertical and 4 horizontal grid lines. The grid(A,B) is at most 5x5.  $MBR(A,B)$  is associated with an at most 3x3 bounded grid(A,B). From now on, we will refer to grid(A,B) as only that part which is within  $MBR(A,B)$ ; the grid(A,B) is at most 3x3. Let us start with 3x3 grid(A,B), then later we will generalize our findings to any possible pxq grid(A,B), see Section 3.1. In general, the composite grid(A,B) for objects A and B is pxq for  $1 \leq p, q \leq 3$  where p and q are defined by

$$p = 3 - |\{y_m^A, y_M^A\} \cap \{y_m^B, y_M^B\}|$$

$$q = 3 - |\{x_m^A, x_M^A\} \cap \{x_m^B, x_M^B\}|$$

### 3.2. Grid Representation Semantics

The grid(A,B) is at most 3x3. For a 3x3 grid, the cells are conventionally labeled as O, N, S, E, W, NW, NE, SW, SE, consistent with Fig. 2 and Table 1.

Table 1. Table Of Directions Relative to the Center O

NW	N	NE
W	SS=O	E
SW	S	SE

The grid(A,B) with direction values NW, N, NE, W, O, E, SW, S, SE, may be indexed in any way. Some authors [6] used the standard matrix-indexing scheme shown in Table 2.

Table 2. Standard Grid(A,B) Indexing Scheme

(1,1)	(1,2)	(1,3)
(2,1)	(2,2)	(2,3)
(3,1)	(3,3)	(3,3)

We present a different indexing scheme based on negative indexes[8]; see Table 3 where cell NW is indexed with ordered pair (-1,1). Thus (-1,1) also represents the direction of NW with respect to O. Similarly other indexes are directions of grid cells with respect to O. If an object intersects a cell, the direction of the cell with respect to O is simply the index of the cell. These indexes play a dual role: the direction of the cell as well as the location of the cell. No extra work is needed for processing such index labels. Thus Table 3 is self-sufficient for deriving position and direction. This simple indexing scheme lends itself naturally to computations of relations efficiently.

Later we will generalize this indexing technique in two ways: (1) how to index  $p \times q$  grids when  $p \neq 3$  or  $q \neq 3$ , and (2) how to label cells in 3D in Section 4. Since the NW section is unbounded, any point in NW can be represented by  $(-u, v)$  for positive  $u$  and  $v$ . To accommodate all such representations consistent with indexing, our technique really identifies the whole NW region with  $(-1, 1)$  by  $NW \equiv (\text{sign}(x), \text{sign}(y))$  where  $(x, y)$  is any point in the NW section. Thus Table 3 maps the symbolic orientation of every cell relative to the origin to an ordered pair. This indexing scheme is very useful in computing the directional relations.

Table 3. New Indexing of the Cells in Grid(A,B)

(-1,1)	(0,1)	(1,1)
(-1,0)	(0,0)	(1,0)
(-1,-1)	(0,-1)	(1,-1)

### 3.3. Cardinal Direction Relations

#### 3.3.1. Atomic Relations

The cell location, object intersection, and orientation can be treated uniformly here. For example, in Table 3 symbol  $(-1, 1)$  refers to the northwest section of the grid; also this is to the northwest direction relative to the center cell. The direction of A relative to O is denoted by  $\text{dir}(O, A)$  and is represented by  $\{(-1, 1)\}$ . Soon we will see that set notation is more consistent with the complex direction relations. The other atomic directions are defined similarly consistent with Table 3 when an object A intersects a corresponding cell. It is simple for an object intersecting only one cell. The only thing needed is the location where the object intersects in  $\text{grid}(A, B)$ . That way all the nine cardinal directions are readily available without any computation. This eliminates all the hard work done in [6].

#### 3.3.2. Complex Relations

Here we extend the definition of cardinal relations to include objects intersecting more than one cell, see Fig. 5.

*Definition.* The directional relation of a target object relative to a reference object is denoted by  $\text{dir}(\text{refObj}, \text{targetObj})$

and is defined as the set of indexes  $(x, y)$  where  $(x, y)$  refers to the direction of targetObj-intersection-cell relative to refObj-intersection-cell.

It is possible that  $\text{grid}(A,B)$  is not  $3 \times 3$ , so we show how to use this indexing scheme without any loss of interpretation, see Fig. 5. Finally we show how to extend this scheme to construct a composition table for atomic or complex relations. The advantage of our indexing scheme over existing approaches is the ease with which the following queries can be answered:

- (1) How do we express  $\text{dir}(A,O)$  in terms of  $\text{dir}(O,A)$ ?
- (2) What do we do when the object intersects more than one grid cell?
- (3) How should relations be interpreted if a part versus the whole object intersects a grid cell?
- (4) What is  $\text{dir}(A,B)$  when  $A$  is not  $O$ ?
- (5) What do we do when the  $\text{grid}(A,B)$  is not  $3 \times 3$ ?
- (6) How do we determine the composition of  $\text{dir}(A,O)$  and  $\text{dir}(O,B)$ ?

The answers to these questions are very simple and straightforward; they do not necessitate the significant computational effort required by methods presented in [6,7]. We answer these questions with examples for ease in understanding followed by formal analysis descriptions.

Note:

- (a) For the singleton relation, it is convenient to write just  $\text{dir}(O,A) = u$  instead of the more accurate notation  $\text{dir}(O,A) = \{u\}$ .
- (b) If  $\text{dir}(O,A) = \{u\}$ , then  $\text{dir}(A,O) = \{-u\}$ ; we will also simplify:  $\text{dir}(A,O) = -\text{dir}(O,A)$ .

- (1) How do we express  $\text{dir}(A,O)$  in terms of  $\text{dir}(O,A)$ ?

*Example.* We understand that north and south are opposite of each other in direction relative to  $O$ , as are east and west.

$\text{dir}(N,O)$  and  $\text{dir}(O,N)$  are opposite of each other. With our indexing scheme

$$\text{dir}(O,N) = \{(0,1)\},$$

$$\text{dir}(O,S) = \{(0,-1)\} = \{-(0,1)\} = \{-u : u \in \text{dir}(O,N)\}$$

*Definition.* If  $\text{dir}(O,A)$  is known, then  $\text{dir}(A,O)$  is defined as  $\text{dir}(A,O) = \{-u : u \in \text{dir}(O,A)\} = -\text{dir}(O,A)$ .

This definition applies even if the object intersects more than one cell.

- (2) What do we do when the object intersects more than one grid cell?

So far we have defined the atomic directional relation of an object relative to  $O$ . We refine this relation for the case where the object intersects more than one cell, as in Fig. 6.

*Example* Suppose that the object  $B$  has parts,  $B_1, B_2, B_3$  such that  $B_1, B_2, B_3$  intersect cells  $N, NE$  and  $E$  cells respectively. Then we readily know that

$$\text{dir}(O,B_1) = \{(0,1)\}, \text{dir}(O,B_2) = \{(1,1)\}, \text{dir}(O,B_3) = \{(1,0)\},$$

The direction of  $B$  relative to  $O$  is defined as the set

$$\text{dir}(O,B) = \{(1,0), (0,1), (1,1)\}$$

and is interpreted as  $B$  is partially to the north, partially to the northeast of  $O$ , and partially to the east of  $O$ . This is consistent and there is no overhead in determining the object intersection.

(3) How should relations be interpreted if a part versus the whole object intersects a grid cell?

In Fig 5, the grid(A,B) is 2x3. Since there are three columns, we select the center column for O. Since there are two rows, there is no central row; we are free to choose any row for the O. Once we have the row and column for O, we use this as the center for indexing purposes. The indexing in Table 4 is done by aligning the O cells with Table 1, and indexing the labels. The indexing of the 2x3 grid becomes:

Table 4. Indexing of 2x3 Grid

(-1,1)	(0,1)	(1,1)
(-1,0)	(0,0)	(1,0)

Now grid(A) cells are labeled {(0,1)} and grid(B) cells are labeled {(-1,0),(0,0),(1,0)}. From the identification of directions with indexes,

dir(O,A) = {(0,1)} means that whole of A is to the north of O,

dir(O,B) = {(-1,0),(0,0),(1,0)},

is interpreted as B is partly to west, partly at the center, and partly to the east of O.

(4) What is dir(A,B) when A is not O?

If we know dir(O,A), dir(O,B), the indexing scheme is used to derive an index set for dir(A,B).

*Example*

Suppose an object B intersects cell NE, and object A intersects cell SW.

dir(O,A) = {(-1,-1)}, and dir(O,B) = {(1,1)}.

Then dir(A,B) = dir(O,B) - dir(O,A)  
= {(1,1) - (-1,-1)} = {(2,2)}.

(2,2) is not a valid index for our consideration. We update the indexes (x,y) in our computation by (sign(x), sign(y)). With this simplification,

dir(A,B) = {(1,1)},

and since (1,1) is representative of northeast, B is to the northeast of A which is consistent with the grid.

So we have a general definition

dir(A,B) = dir(O,B) - dir(O,A)  
= {(sign(b1-a1), sign(b2-a2)) : (a1,a2) ∈ dir(O,A), (b1,b2) ∈ dir(O,B)}

(5) What do we do when the grid(A,B) is not 3x3?

As long as we have three cells in a row or a column, we can always select the center coordinate in that direction for indexing O. If there is a row or column that does not have three cells, then we can safely choose an arbitrary coordinate in that row for indexing O. Once it is decided where the origin O is in the grid, we may align O with the O of a generic 3x3 grid in Table 1, and then we label the remaining cells according to the indexing scheme used in Table 4.

*Example.*

Suppose grid(A,B) is a 1x2 grid. In this case we can label the O cell arbitrarily. We do it in two ways, and see we have consistent outcome.

(1) If the second cell is labeled (0,0), then the first cell is (-1,0) based on the same pattern as described for the 3x3 grid.

Table 5. 1x2 Grid for MBR(A,B) with Indexes

(-1,0)	(0,0)
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Now if A intersects the right cell(0,0), B intersects the left cell (-1,0), and the dir(B,A) represents that direction of A relative to B which is trivially east.

We can use our definition to get

$$\begin{aligned} \text{dir}(B,A) &= \text{dir}(O,A) - \text{dir}(O,B) \\ &= \{(0,0) - (-1,0)\} \\ &= \{(1,0)\} \text{ that is A is to the east of B.} \end{aligned}$$

(2) If the first cell is labeled (0,0), then we label the second cell as (1,0) based on the same pattern as described for the 3x3 case.

Table 6. 1x2 Grid for MBR(A,B) with Alternate Indexes

(0,0)	(1,0)
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Again if A intersects the right cell (1,0), B intersects the left (0,0), and the dir(B,A) is trivially east.

Formally, we can use our definition to get

$$\begin{aligned} \text{dir}(B,A) &= \{(1,0) - (0,0)\} \\ &= \{(1,0)\} \end{aligned}$$

It shows that A is to the east of B.

(6) *How do we determine the composition of dir(A,O) and dir(O,B)?*

*Example 1*

Let dir(O,A) = {(0,1)} and dir(O,B) = {(-1,0),(0,0),(1,0)}, as shown in Fig. 5. Then from (3)

$$\begin{aligned} \text{dir}(A,B) &= \text{dir}(O,B) - \text{dir}(O,A) \\ &= \{(-1,0) - (0,1), (0,0) - (0,1), (1,0) - (0,1)\} \\ &= \{(-1,-1), (0,-1), (1,-1)\} \end{aligned}$$

and similarly

$$\text{dir}(B,A) = \{(1,1), (0,1), (-1,1)\}.$$

Since dir(A,B) has more than one element, then B is partially to the southwest, partially to the south, and partially to the southeast of A. According to [6], since dir(B,A) has more than one element, A is partly to the north of B, partly to northeast of B, and partly northwest of B, which is not accurate. An accurate interpretation would be that the whole of A is to the north of part of B, northwest of part of B, and northeast of part of B. To correct this shortcoming, we provide the following simple algorithm. We consider |dir(O,A)| also along with |dir(B,A)|. Then if |dir(O,A)| = 1, A intersects the grid in only one cell, A is one piece, the whole of A is to the north of part of B, northwest of part of B, and northeast of part of B. Algorithmically,

if |dir(O,A)| = 1

if |dir(B,A)| = 1,

whole A is on the side of whole B determined by dir(B,A).

else

whole A is on sides of B determined by dir(B,A).

else

A is partly on the sides of B determined by dir(B,A).

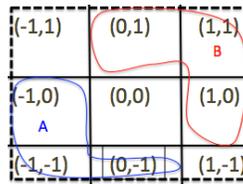


Fig. 6. The objects A and B intersect multiple cells of grid(A,B) labeled with corresponding indexes.

$$\begin{aligned} \text{Note.dir(A,B)} &= \text{dir(O,B)} - \text{dir(O,A)} \\ &= \text{dir(O,B)} + \text{dir(A,O)} \\ &= \text{dir(A,O)} + \text{dir(O,B)} \end{aligned}$$

The composition of  $\text{dir(A,O)}$  and  $\text{dir(O,B)}$  is  $\text{dir(A,B)}$ .

The complete 9x9 composition table is shown in Table7. Each entry is the direction of B relative to A; for example, the table entry SW means B is southwest of A.

Table 7. Left Column is the Direction of A Relative to O, Top Row is the Direction of B Relative to O. The Table Entries are Direction of B Relative to A.

	dir(A,B) direction of B as seen by A								
	NW	N	NE	W	O	E	SW	S	SE
NW	O	E	E	S	SE	SE	S	SE	SE
N	W	O	E	SW	S	SE	SW	S	SE
NE	W	W	O	SW	SW	S	SW	SW	S
W	N	NE	NE	O	E	E	S	SE	SE
O	NW	N	NE	W	O	E	SW	S	SE
E	NW	NW	N	W	W	O	SW	SW	S
SW	N	NE	NE	N	NE	NE	O	E	E
S	NW	N	NE	NW	N	NE	W	O	E
SE	NW	NW	N	NW	NW	N	W	W	O

#### 4. EXTENSION TO 3D

For regions in 3D, all this development can be seamlessly extended to 3D by adding a third component to the ordered pairs. For an object A,  $\text{MBR(A)} = \{(x,y,z): x^A_m \leq x \leq x^A_M, y^A_m \leq y \leq y^A_M, z^A_m \leq z \leq z^A_M\}$  representing the six grid lines  $x=x^A_m, x=x^A_M; y=y^A_m, y=y^A_M; z=z^A_m, z=z^A_M$ . This can be done similarly for an object B.

For transition from 2D to 3D, the 3x3 rectangular grid becomes a 3x3x3 voxel grid, see Fig. 7. The 3D cells are described by considering *north, south, east, west, above, and below*, uniformly represented. The grid(A,B) has 27 cells, where all cells are bounded within the confines of the minimum bounding volume of A and B,  $\text{MBV(A,B)}$ .

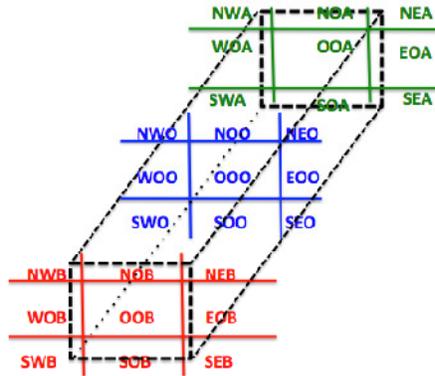


Fig. 7. 3D grid for A and consists of 27 voxel cells.

The center cell is labeled (0,0,0) and all other cells follow the pattern (u,v,w) where  $u=-1,0,1$ ;  $v=-1,0,+1$ ;  $w=-1,0,1$ . In this scheme, u refers to east and west; v refers to north and south; and w refers to above and below the center voxel. These labels also become the indexes of the information storage array datastructure. The directional relation of the target object relative to the reference object is denoted by

$$\text{dir}(\text{refObject}, \text{targetObject})$$

and is defined as the set of triples (u,v,w) where u, v, w refer to the location index where the target object intersects the grid(A,B). If  $\text{dir}(O,A) = (1,1,1)$ , it means A intersects MBV(A,B) at the north-east-above cell of grid(A,B). Clearly, grid(A,B) is at most  $3 \times 3 \times 3$ . With our approach nothing is significantly different in 3D. Similar to the 2D case, for two objects A and B, the following hold good:

1.  $\text{dir}(O,A)$  = set of triples representing the cells where A intersects the grid(A,B)
2.  $\text{dir}(A,O) = - \text{dir}(O,A)$
3.  $\text{dir}(A,B) = \text{dir}(O,B) - \text{dir}(O,A)$
4. The composition of  $\text{dir}(A,O)$  and  $\text{dir}(O,B)$  is  $\text{dir}(A,B) = \text{dir}(A,O) + \text{dir}(O,B)$ .
5. If grid(A,B) is not  $3 \times 3 \times 3$ , then cell indexes can be created as in 2D case: if the grid has three cells in a row/column/height, then choose the center coordinate for O; if it does not have three cells, then we can choose any available cell in that direction for O. From this knowledge, we can create a 3D indexing scheme using the same scheme as for the  $3 \times 3$  grid.
6. The composition directions of A,B relative to O will be any one of 27 directions. It would be a complex task to compute a  $27 \times 27$  table with previously available methods. However our indexing method can be adapted to easily create the  $27 \times 27$  table using simple composition as in 2D for relations between A and B.

## 5. GENERAL COMPOSITION OF CARDINAL RELATIONS

If  $\text{dir}(A,B) = (0,-1)$ , then B is in the south of A,  $\text{dir}(B,C) = (0,1)$ , C is in the north of B, and it is possible that A is in the north of C or south of C or at the same space as C. It is not clear how to uniquely determine  $\text{dir}(C,A)$  without the knowledge of distance. Qualitative distance information

is required for resolving this query. An approach, provided by [6, 7], is too complicated to comprehend and implement. An alternative solution that builds upon the work presented herein will be presented in a future paper.

## 6. CONCLUSION

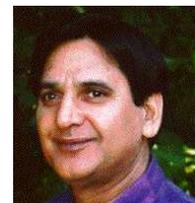
In this paper, we have presented an efficient approach for representing and determining cardinal directions between free form convex or concave objects. The development is very simple, mathematically sound, and can be implemented efficiently. This approach does not require complex computation to define intersection location functions and additional object location matrices as used in other models for computing complex cardinal directions. The converseness is preserved while the relation between gridded parts of the complex objects is determined. The extension to 3D is seamless; it needs no additional formulation or data structures for transition from 2D to 3D and there is no impact on the efficiency of computations. This work is directly applicable to geographical information systems for location determination, robot navigation, and spatio-temporal networks databases where direction changes frequently. For a general composition table, an approach provided by [6,7], is too computation intensive. In the future, we will build upon the work presented herein to construct a general composition table, thereby increasing the usefulness of this methodology.

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